

The background of the entire image is a detailed, textured illustration of a Star Wars-themed game board. It features various mechanical components, pipes, and structural elements in a warm, brownish-orange color palette. The texture is reminiscent of old parchment or weathered metal. In the center, the words "STAR WARS" are written in a large, bold, white, sans-serif font. Below this, the word "DESTINY" is written in a similar font, but with wide letter spacing. The text is framed by two horizontal white lines. A small "TM" trademark symbol is located to the right of the "STAR WARS" text.

# STAR WARS<sup>TM</sup>

## DESTINY

**HOLOCRON:  
STANDARD FORMAT**



# STAR WARS DESTINY

## HOLOCRON: STANDARD FORMAT

Effective: 7.13.2020

This document contains relevant information needed to build a deck for the Standard Format, following the Customization section in the Rules Reference.  
Visit [FantasyFlightGames.com/SWDestiny](https://FantasyFlightGames.com/SWDestiny) for the most recent version of all game documents.

### ELIGIBLE CARDS

Only cards that appear in these products can be included in a deck for the Standard Format. For specific legality dates following a product release, visit [FantasyFlightGames.com/OP/legality/SW](https://FantasyFlightGames.com/OP/legality/SW)

LEGACIES 

TWO-PLAYER STARTER 

RIVALS DRAFT STARTER 

WAY OF THE FORCE 

ACROSS THE GALAXY 

CONVERGENCE 

ALLIES OF NECESSITY DRAFT STARTER 

SPARK OF HOPE 

COVERT MISSIONS 

TRANSFORMATIONS 

### BALANCE OF THE FORCE

This section includes a list of characters whose point values have been modified. The point values listed here supersede the point values printed on the card.

AMILYN HOLDO (♣75) 9/12 POINTS

ANAKIN SKYWALKER (♣53) 13/17 POINTS

ASAJJ VENTRESS (♣1) 12/15 POINTS

BIB FORTUNA (♣18) 8/11 POINTS

BO-KATAN KRYZE (♣89) 13/18 POINTS

C-3PO (♣77) 9/11 POINTS

CHEWBACCA (♣88) 11/13 POINTS

DENGAR (♣35) 10/13 POINTS

ENFYS NEST (♣141) 13/17 POINTS

FINN (♣39) 11/14 POINTS

GENERAL GRIEVOUS (♣21) 13/18 POINTS

JABBA THE HUTT (♣36) 11/14 POINTS

K-2SO (♣72) 10/13 POINTS

KALLUS (♣10) 12/15 POINTS

KIT FISTO (♣57) 12/15 POINTS

MAUL (♣2) 10/14 POINTS

OBI-WAN KENOBI (♣57) 12/16 POINTS

PALPATINE (♣4) 14/18 POINTS

QUI-GON JINN (♣58) 13/17 POINTS

REX (♣74) 10/13 POINTS

SINJIR RATH VELUS (♣90) 12/15 POINTS

ZEB (♣50) 11/14 POINTS

ZUCKUSS (♣41) 9/12 POINTS

### RESTRICTED LIST

A player may select one card from this list for their deck, and cannot include any other restricted cards for the same deck. A player may run as many copies of their restricted card as the rules (or card text) allow.

ABANDONED REFINERY (♣157)

ARENA OF DEATH (♣156)

C-3PO (♣77)

CHOPPER (♣94)

DELVE (♣92)

DESPERATE MEASURES (♣43)

DROIDS' DAY OUT (♣79)

EWOK WARRIOR (♣95)

FACE THE ENEMY (♣27)

FATEFUL COMPANIONS (♣111)

HIDDEN MOTIVE (♣5)

MILITARY CAMP (♣178)

NO ANSWER (♣128)

ORDER 66 (♣15)

REBEL TRAITOR (♣22)

RESISTANCE RING (♣87)

THEED PALACE (♣159)

TRANDOSHAN HUNTER (♣42)

VADER'S FIST (♣13)

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# STAR WARS

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## DESTINY

### CHARACTER SUBTYPES

This is a list of characters that have subtypes that are not reflected on the printed card.

ANAKIN SKYWALKER (✳1) APPRENTICE  
BIB FORTUNA (♣18) ADVISOR  
CAPTAIN PHASMA (↖2) LEADER - TROOPER  
DARK ADVISOR (♣1) ADVISOR  
HONDO OHNAKA (♣65) PIRATE - SCOUNDREL  
JAWA SCAVENGER (✳4) JAWA - SCAVENGER  
KALLUS (♣10) LEADER - TROOPER  
KYLO REN (↖1) APPRENTICE  
LOBOT (✳2) ADVISOR  
LUKE SKYWALKER (♣31) APPRENTICE  
MAUL (♣2) SCAVENGER - SITH  
POE DAMERON (↖25) LEADER - PILOT  
REY (↖24) APPRENTICE  
ROSE (♣40) ENGINEER

### ERRATA

This section includes a list of changes made to cards that are not reflected on the printed card.

#### ARMORED REINFORCEMENT (♣129)

Should read: "Action - Set this plot aside to search your deck or discard pile for a **Red** vehicle support and play it, decreasing its cost by 1. If you searched your deck, shuffle it."

#### FORCE STORM (♣14)

Should read: "Blue character only. ⚡ - **Exhaust this upgrade to place 1 resource on it.** Deal damage to a character equal to the number of resources on this upgrade. Reroll this die instead of removing it."

#### LAAT GUNSHIP (♣84)

Should read: "⚡ - Roll a trooper die on one of your cards in play into your pool **and resolve it.** **Otherwise, remove it.** Reroll this support's die instead of removing it."

#### MAUL'S LIGHTSABER (♣8)

Should read: "Blue character only. Power Action - If an opponent has no shields on all of their characters, **spend 1 resource** to roll this die into your pool."

#### SNOKE (♣14)

Should read: "Power Action - Deal 1 damage to another one of your characters to resolve one of its character dice **showing damage**, increasing its value by 2."

#### STRATEGIC PLANNING (♣111) (↖37)

Should read: "Ready a **support that has no mods** or exhaust a support."

#### THEED PALACE (♣159)

Should read: "Power Action - **Remove one of your dice** to gain 1 resource. Spot a neutral character to take one additional action."

#### WAT TAMBOR (♣22)

Should read: "Power Action - Play a **Red** support from your hand (*paying its cost*). Then roll that support's die into your pool."

#### WATTO (♣38)

First ability should read: "This character's character dice cannot be removed by opponents' **Blue** events."