ASAJJ VENTRESS
SISTER RETURNED

10

9

1

2

1

1

1

–

10/12

CHARACTER - WITCH

Power Action - Spend 1 resource or spot another **witch** to roll a **weapon** die on this character into your pool.

VILLAIN

BLUE

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 1

COUNT DOOKU
MAKASHI MASTER

12

1

2

3
1

1

2

1

—

14/16

CHARACTER - SITH

After you remove, turn, or resolve one or more of an opponent's character dice, deal 1 damage to each opponent's character whose dice you just manipulated.

"The Sith control everything, you just don't know it."

VILLAIN

BLUE

SWDRenewedHope.com: Fan Made Card

UNLIKELY 2 HEROES

NIGHTSISTER ACOLYTE

8

1

2

1

1

1

—

CHARACTER - WITCH

Action - Play a card from your hand that costs an odd number to reroll a die.

"When you face one Nightsister of Dathomir... you face us all!" - Merrin

8/10

VILLAIN

BLUE

@steph_does.art: Fan Made Card

UNLIKELY HEROES 3

REN
ALLURING IDEOLOGUE

13

2 1

3 1

2

2 1

1

CHARACTER - LEADER - SCAVENGER

After this character takes damage for the first time each round, you may discard a card from your hand to roll a set-aside Servant of the Dark Side (9) die into your pool.

12/15

VILLAIN

BLUE

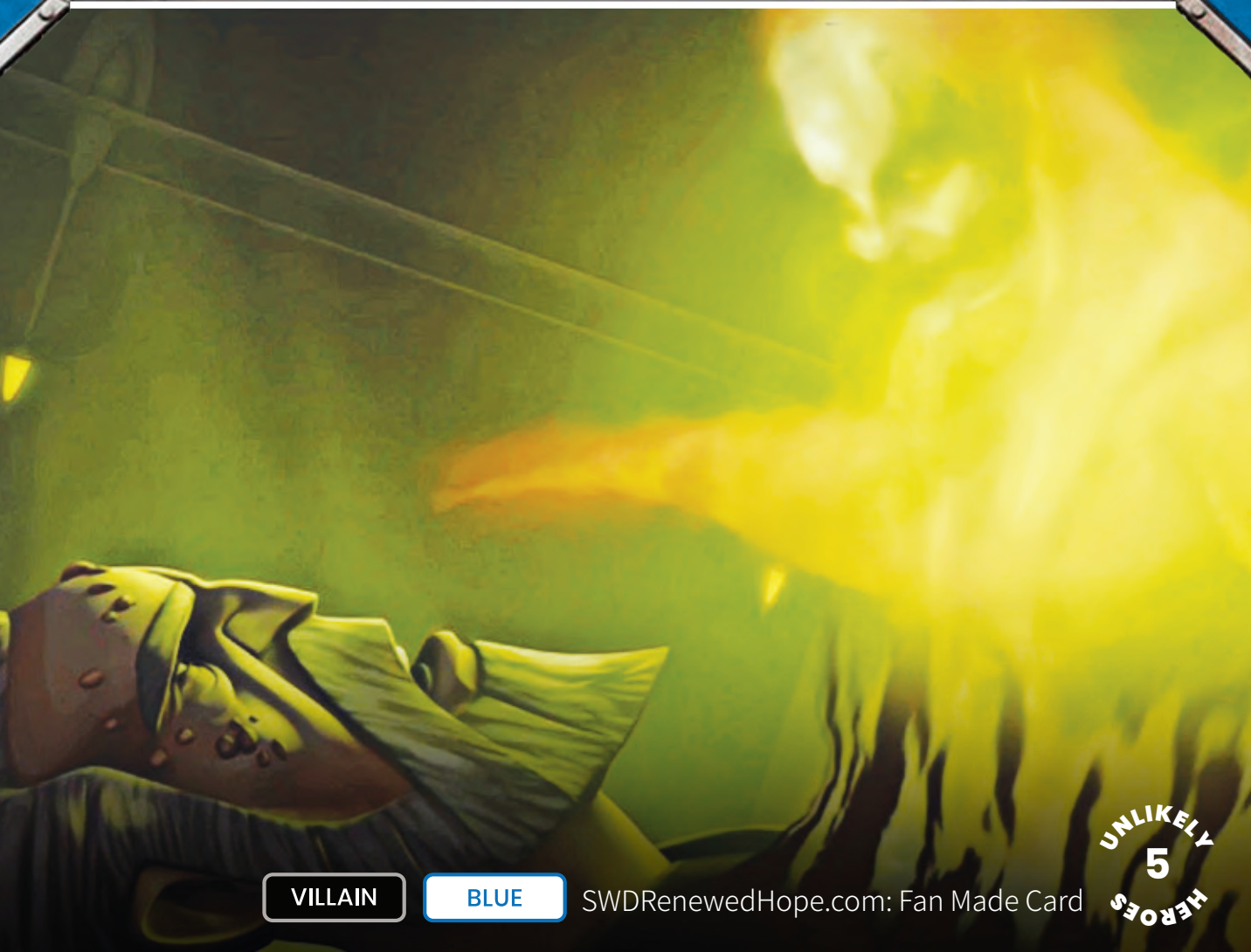
echo3ofclubs: Fan Made Card

UNLIKELY HEROES 4

INFLUENCE

DOWNGRADE - CURSE

Action - Spot a **witch** and exhaust this downgrade to force an opponent to either remove an attached character's character die or have you gain 1 resource.



VILLAIN

BLUE

SWDRenewedHope.com: Fan Made Card

UNLIKELY 5 HEROES

EXPUNGE WEAKNESS

EVENT

Spot a Blue character to remove one of your dice showing a blank. Then remove an opponent's die.

VILLAIN BLUE SWDRenewedHope.com: Fan Made Card UNLIKELY HEROES 6

THROUGH POWER, GAIN STRENGTH

EVENT

Remove a die. Then you may resolve one of your dice showing damage, increasing its value by 2.

VILLAIN | BLUE | SWDRenewedHope.com: Fan Made Card | UNLIKELY HEROES 7

VILE MACHINATIONS

EVENT

You may spot a Yellow character to remove a die not showing damage. You may spot a Blue character to turn a die showing damage to a side showing a blank.

VILLAIN BLUE SWDRenewedHope.com: Fan Made Card UNLIKELY HEROES 8

2

ASAJJ'S GINIVEX-CLASS STARFIGHTER

2
2
1
2
1
—

SUPPORT - VEHICLE

Power Action - Spot Asajj Ventress to roll one of her character dice into your pool.

VILLAIN BLUE SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 9

FORCE CONCEALMENT

SUPPORT

After you turn or remove an opponent's die, place 1 resource on this support.

Action - Discard this support to play a Blue **ability** or Blue event, decreasing its cost by the number of resources on this support, up to a maximum of 3.

VILLAIN BLUE SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 10

2

1

2
1

+2

1

2
1

-

ASAJJ'S LIGHTSABER

UPGRADE - WEAPON

After you play this upgrade on a Blue character, you may spend 1 resource to make this upgrade elite.

While this upgrade is on Asajj Ventress, decrease this die's costs by 1.

VILLAIN

BLUE

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 11

DARK RAGE

UPGRADE

Blue character only.

While attached character has 6 or more damage on it, increase this die's value by 1, or by 2 instead if attached character has 9 or more damage on it.

VILLAIN

BLUE

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 12

DENY DEATH

UPGRADE

Before attached character would be defeated, instead discard one of your Blue **abilities** to heal damage equal to that **ability's** cost from this attached character. Discard this upgrade.

VILLAIN BLUE SWDRenewedHope.com: Fan Made Card UNLIKELY HEROES 13

♦ SITH MASTER

UPGRADE - TITLE

Sith character only.

After you play this upgrade, you may remove a die showing a blank.

Power Action - Roll a character or upgrade die on the attached character into your pool.

WATER OF LIFE

UPGRADE

- Heal 1 damage from a character. Spot a **witch** to reroll this die instead of removing it.

VILLAIN

BLUE

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 15

DROIDEKA

10

1

1

3
2

1

2
1

—

CHARACTER - DROID

After setup, give this character 1 shield.

While this character has 1 or more shields, increase the value of its character dice by 1.

While this character has no shields, increase damage dealt to this character by 1.

8/11

VILLAIN

RED

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 16

GENERAL GRIEVOUS
KALEESH WARLORD

11

2
2
1
2
1
1
–

11/14

CHARACTER - LEADER

Before you resolve this die showing focus, you may increase its value by 1. If you do, its effect can only turn **droid** dice.

Power Action - Deal 1 indirect damage to yourself to roll a **droid** die on a card you control into your pool.

VILLAIN | RED

SWDRenewedHope.com: Fan Made Card

UNLIKELY 17 HEROES

IDEN VERSIO
IMPERIAL ACE

12

18

2

2

2

1

1

—

12/15

CHARACTER - LEADER - PILOT - TROOPER

You may include Iden Versio on a team that also includes a Red hero **leader**.

Piloting.

While this die is in your pool, increase the value of your piloted **vehicle** dice by 1.

VILLAIN

RED

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 18

TARKIN
UNCOMPROMISING TACTICIAN

11

2

3
1

2

1

1

–

10/13

CHARACTER - LEADER

Power Action - Reveal an opponent's hand. You may discard a card from your hand to discard a card of your choice from that opponent's hand with the same cost.

"Charming. To the last."

VILLAIN | RED | SWDRenewedHope.com: Fan Made Card

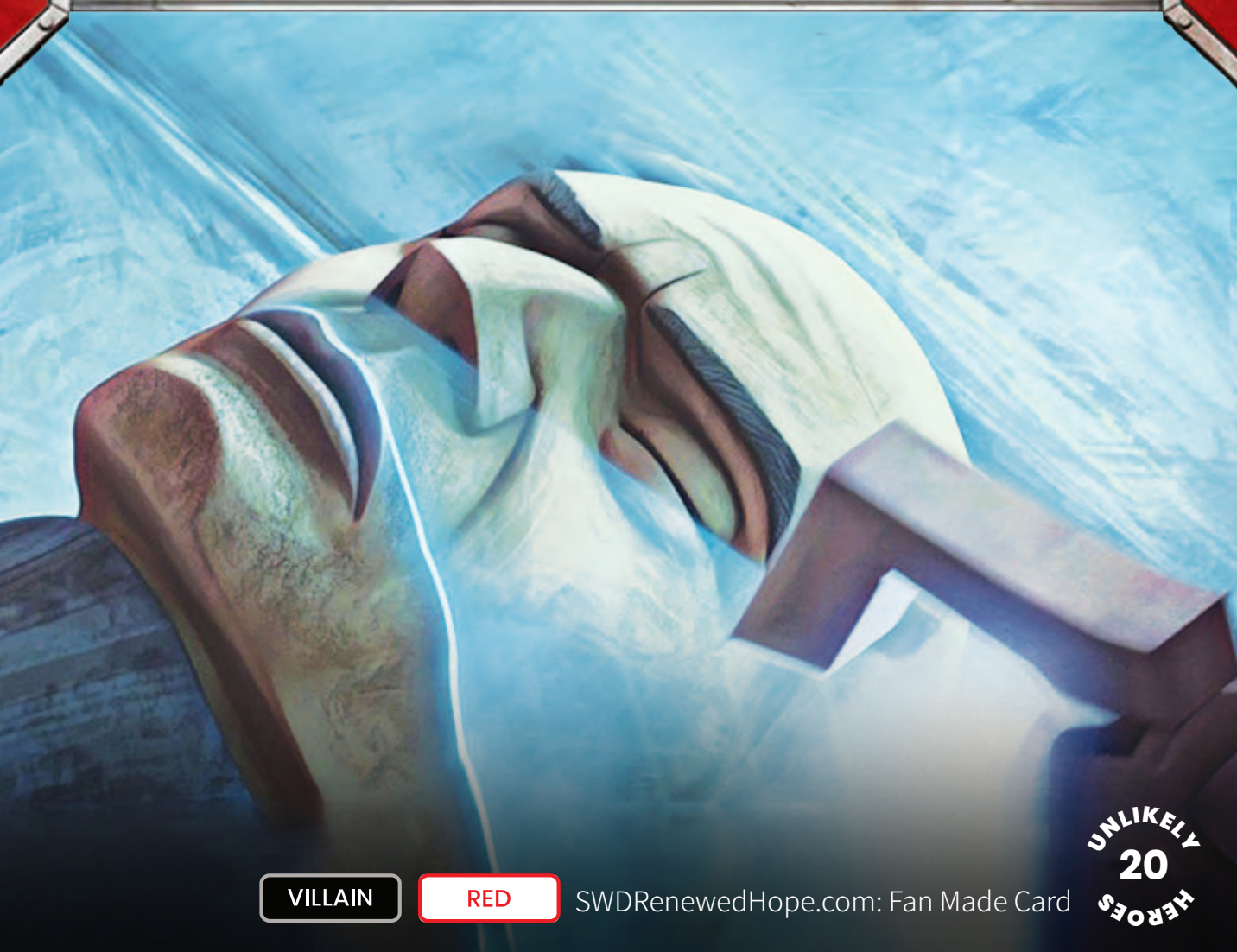
UNLIKELY HEROES 19

INHIBITOR CHIP

2

DOWNGRADE

Action - Exhaust this downgrade to place 1 resource on it. Then, If this card has 2 or more resources on it, force an opponent to remove one of attached character's character dice. Then roll that die into your pool.



VILLAIN

RED

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 20

AT ALL COSTS

EVENT

Turn one of your dice to a side showing a cost.

EVENT

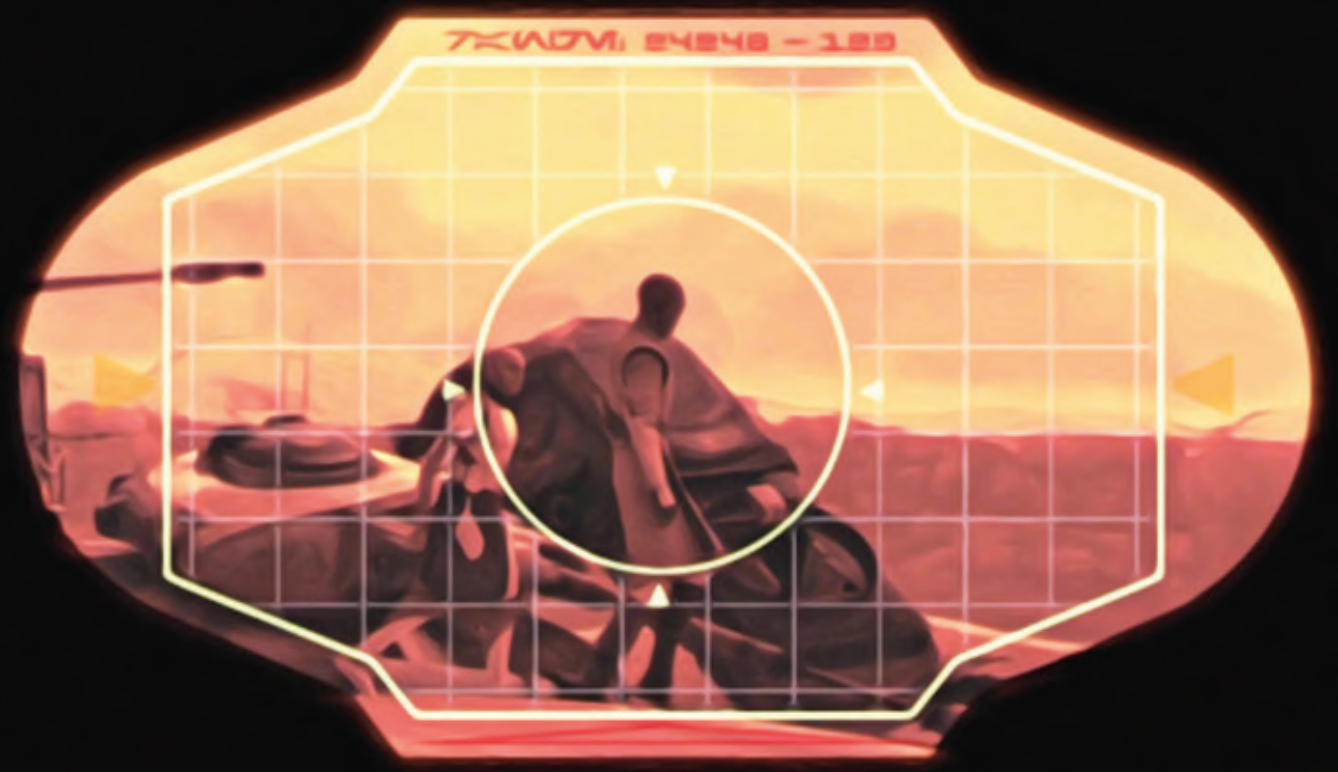
Set aside a card from a discard pile to remove a die with a value equal to that card's cost.

EVENT

Give control of the battlefield to an opponent and spot up to 2 Red characters to remove that many dice showing damage.

EVENT

Turn a **trooper** die to any side. Then, if it was your die, you may spot a Blue character to resolve it.



CRUCIAL INTEL

PLOT - INTEL

Team Up 1: Each **leader**.

After a card is discarded from an opponent's hand by a card effect, place 1 resource on this plot.

Power Action - Remove 3 resources from this plot to gain 2 actions.

4

ARMORED ASSAULT TANK

3 1

3 1

4 1

1

2

1

SUPPORT - VEHICLE

Power Action - Spot a **leader** to roll this die into your pool.

"A fearsome sight on any battlefield, the AAT is one of the Trade Federation's most formidable weapons." - Captain Panaka

VILLAIN

RED

15 SEPARATIST SUPPLY SHIP

SUPPORT - VEHICLE

Action - Exhaust this support to play a Red support with a matching die from your discard pile, decreasing its cost by 1.

VILLAIN RED SWDRenewedHope.com: Fan Made Card

3

TACTICAL DROID

2

3
1

1

2
1

2
1

SUPPORT - DROID

Power Action - Resolve one of your dice showing a cost. Then turn one of your dice to a side showing a different symbol than that die.

"I assure you he will succeed where you have failed." - Count Dooku

VILLAIN

RED

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 28

3

UNCOMPROMISING

2

1

2

2

2

–

UPGRADE - ABILITY

While this upgrade is on a **leader**, it gains Redeploy.

After you resolve this die, look at an opponent's hand and discard the card from it with the lowest cost *(you choose in the case of a tie)*.

VILLAIN

RED

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 29

AURRA SING
MERCILESS HUNTER

11

18

1

2

2

1

1

–

10/13

CHARACTER - BOUNTY HUNTER

Action - Remove one of your dice to resolve one of this character's character dice, increasing its value by 1.

"I never ask for permission to do anything, my darling."

VILLAIN YELLOW SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 30

BOSSK

APEX PREDATOR

12

2

3

4
1

1

13/16

CHARACTER - BOUNTY HUNTER - PILOT

Piloting.

Power Action - Move up to 2 damage from an opponent's character to another character.

VILLAIN

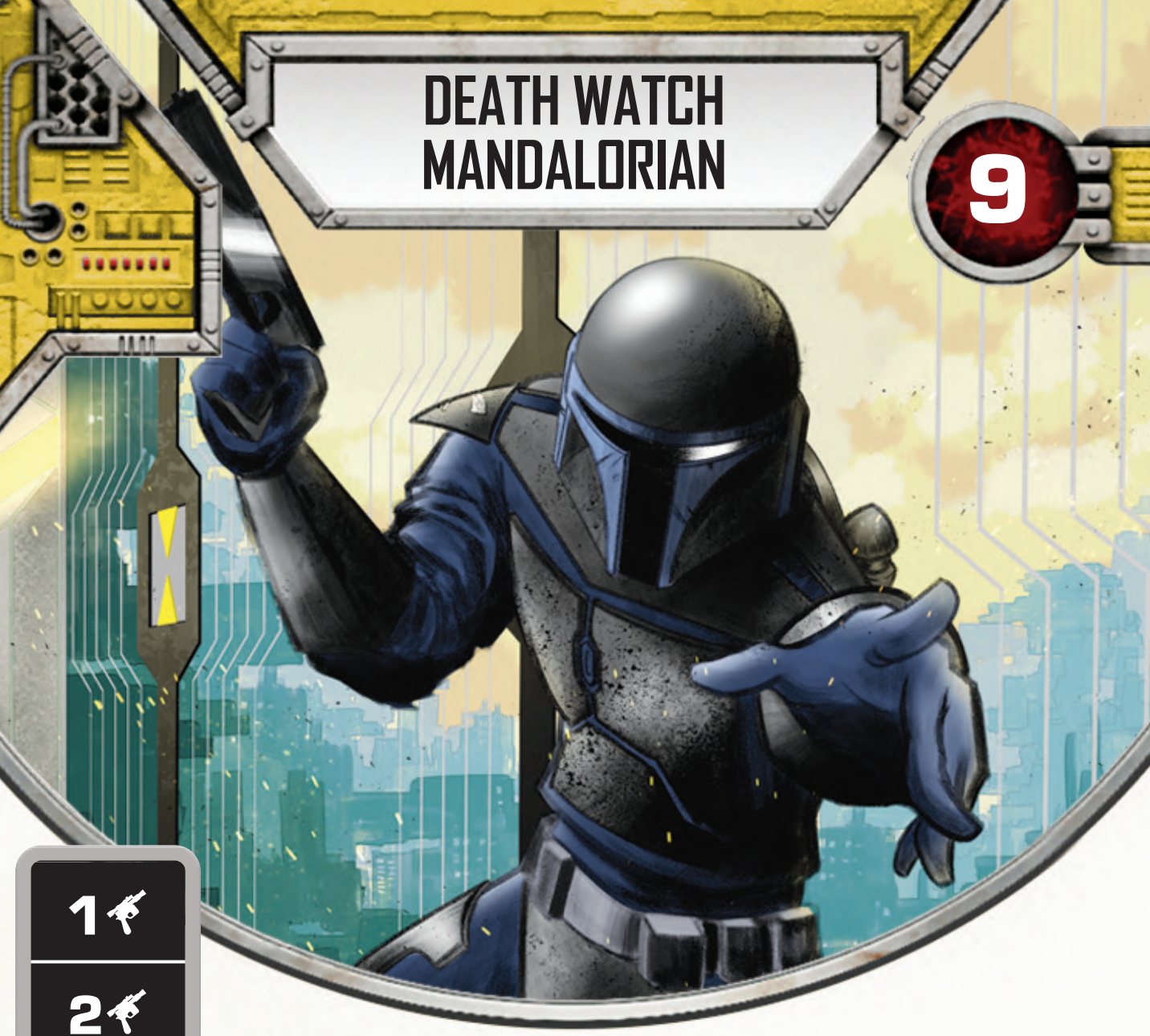
YELLOW

Pistachios: Fan Made Card

UNLIKELY HEROES 31

DEATH WATCH MANDALORIAN

9



1

2

1

1

1

—

8/11

CHARACTER - TROOPER

While you control a **leader**, this character has Guardian.

After you remove this die, deal 1 indirect damage to an opponent.

VILLAIN YELLOW

ComicNewt: Fan Made Card

UNLIKELY HEROES 32

♦ PRE VIZSLA
DEATH WATCH COMMANDER

13

2

2

2

1

1

—

14/17

CHARACTER - LEADER - TROOPER

After setup, play a set-aside copy of Darksaber (103) on this character for free.

Power Action - Remove one of your dice to give this character 1 shield.

VILLAIN YELLOW SWDRenewedHope.com: Fan Made Card

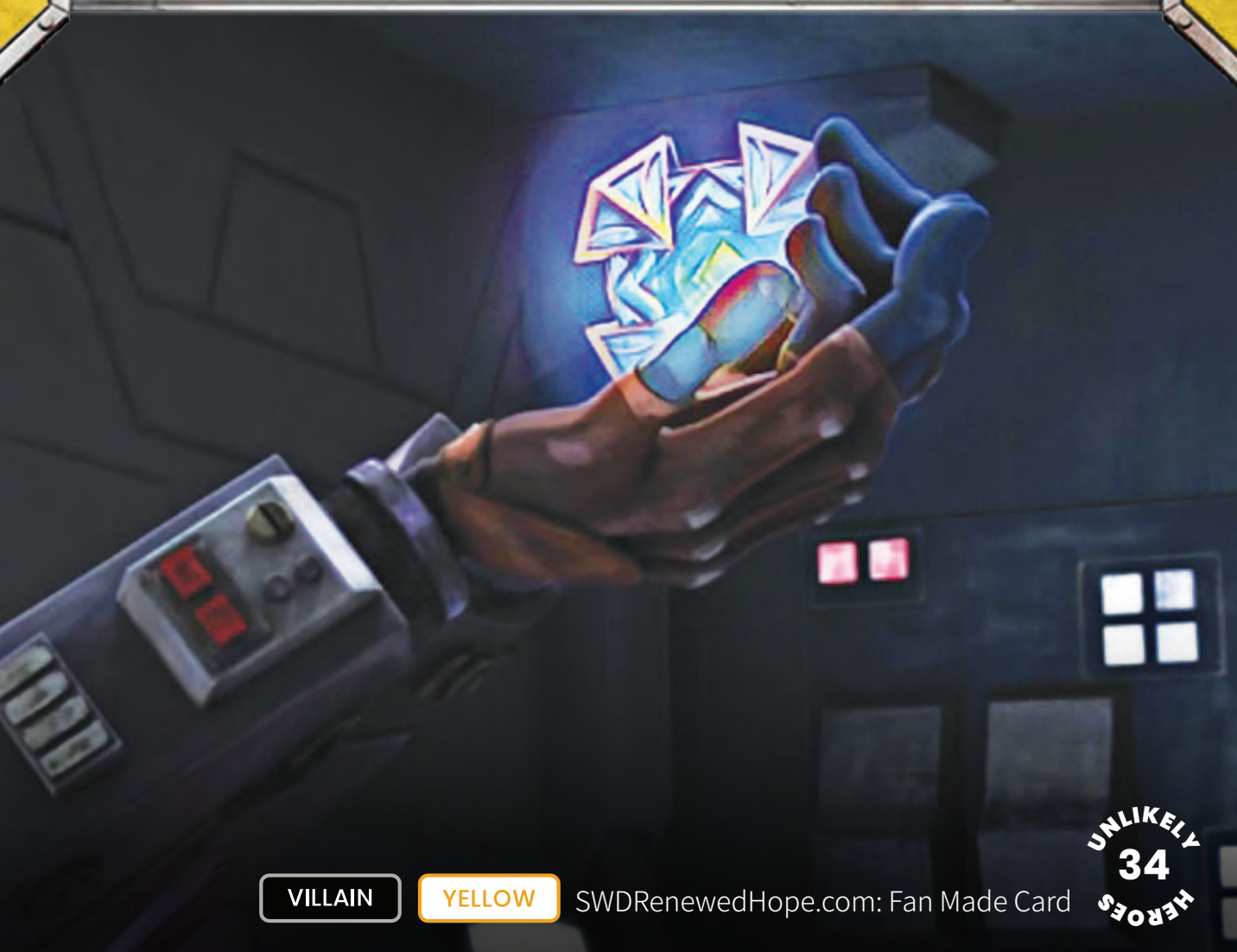
UNLIKELY HEROES 33

DATA HEIST

DOWNGRADE - BOUNTY - INTEL

Play only if you spot a **spy** or a **bounty hunter**.

After attached character is defeated, reveal the top 4 cards of an opponent's deck. You may play a card revealed for free, spotting that opponent's cards as if they were yours.



VILLAIN YELLOW SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 34

EVENT

Spot a **bounty hunter** to deal indirect damage to an opponent equal to the difference in the number of cards in your hands, to a maximum of 5.

VILLAIN YELLOW SWDRenewedHope.com: Fan Made Card

EVENT

Remove a character or upgrade die. Then roll one of your elite character's character or upgrade dice into your pool.

LAWLESS

EVENT

Spot a Yellow character to remove an opponent's die. Then force an opponent to choose and remove their dice until they have 3 or fewer dice in their pool.

VILLAIN YELLOW SWDRenewedHope.com: Fan Made Card

TRICK

EVENT

Spot a Yellow character and reveal a card from your hand to force an opponent to remove one of their dice showing a value equal to the cost of the revealed card.

VILLAIN YELLOW SWDRenewedHope.com: Fan Made Card

HUNT AND ELIMINATE

PLOT

Include only if each character on your team is a unique **bounty hunter**.

After you deal damage to a character with a **bounty** on it, exhaust this plot to force an opponent to choose and discard a card from their hand.

0

VILLAIN YELLOW SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 39

BLACK STALL STATION

SUPPORT - LOCATION

After you remove one or more of your dice, you may spot a Yellow character to deal 1 indirect damage to an opponent.

A renowned hideout by Bounty Hunters with an elite security system.

VILLAIN YELLOW SWDRenewedHope.com: Fan Made Card

UNLIKELY 40 HEROES

3

GAUNTLET FIGHTER

2

2

3
1

2

1

SUPPORT - VEHICLE

Ambush.

After you activate this support, you may remove one of your other dice to resolve this die.

VILLAIN YELLOW SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 41

15

22

♦ CAD BANE'S LL-30

UPGRADE - WEAPON

1

1

+2

1

After you play this upgrade on Cad Bane, you may spend 1 resource to make this upgrade elite.

- Deal 1 unblockable damage to a character.

VILLAIN YELLOW SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 42

3

23

MODIFIED RELBY V-10

UPGRADE - WEAPON

Power Action - Remove one of your dice to roll this die into your pool.

2

2

+3

2

1

–

VILLAIN

YELLOW

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 43

VICIOUS TACTICS

EVENT

Resolve one of your dice showing a cost, increasing its value by the cost showing on it.

ELITE MERCENARY

X

X

X

X

X

—

SUPPORT - BOUNTY HUNTER

The X on this die is equal to the number of resources you have, to a maximum of 3.

If you want the best, you're going to need the credits.

VILLAIN

GRAY

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 45

CHIRRUT ÎMWE
SPIRITUAL WARRIOR

11

1

+2

2

+3

1

-

12/15

CHARACTER - PARTISAN

You cannot play Blue **abilities** on this character.

Power Action - Turn one of your character dice showing a blank to a side with a value of 1, or to any side instead if you spot Baze Malbus.

HERO | BLUE

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 46

MACE WINDU
FEARSOME DUELIST

13

34

2

2

4
1

1

1

-

13/17

CHARACTER - JEDI - LEADER

Damage dealt by this die is unblockable.

Power Action - Resolve one of this character's character dice showing damage. If a character is defeated this way, you may return that die to your pool showing the same side and resolve it again for free.

HERO | BLUE

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 47

PATIENT PADAWAN

8

1

1

1

2

1

—

7

CHARACTER - APPRENTICE

After you resolve this die showing a shield, you may discard the top card of a deck.

“Pass on what you have learned. Strength. Mastery. But weakness, folly, failure also.” - Yoda

HERO

BLUE

CosmicNewt: Fan Made Card

UNLIKELY HEROES 48

PLO KOON
JEDI ACE

11

1

2

+2

1

2

–

10/13

CHARACTER - JEDI - PILOT

Piloting.

Power Action - Remove 1 shield from one of your **pilots** to play a **vehicle** from your hand, decreasing its cost by 1.

HERO | BLUE

SWDRenewedHope.com: Fan Made Card

AS THE FORCE WILLS IT

EVENT

Renew 1.

Spot a Blue character to choose a die showing a blank. That die cannot be rerolled this round.

HERO BLUE SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 50

DEEP MEDITATION

EVENT

Turn an opponent's die to any side. Then discard cards from the top of a deck equal to the value showing on that die.

HERO | BLUE

echo3ofclubs: Fan Made Card

ECHO THREE TO ECHO SEVEN

EVENT

Choose a character die. Turn another character die to a side showing the same symbol and value as that die. Then spot a Yellow character to give a character 1 shield.

“Han old buddy, do you read me?” - Luke Skywalker

HERO | BLUE | SWDRenewedHope.com: Fan Made Card

FEAR NOTHING

EVENT

Renew 1.

Give a Blue character 1 shield. If this card was played from the discard pile, draw a card.

I DON'T NEED LUCK

EVENT

Spot 2 of your dice showing a blank to turn each of those dice to any side.

EVENT

Activate 2 of your characters that do not share a color. Then give one of those characters 2 shields.

RESTORE

EVENT

Renew 1.

Remove one of your Blue character dice to heal 2 damage from that character.

2

PLO KOON'S STARFIGHTER

2
3
1
1
1
1
—

65

SUPPORT - VEHICLE

After this support is piloted for the first time each round, you may give 1 shield to a Red character, or if it is piloted by Plo Koon, you may give 1 shield to any character instead.

SENTINEL LIGHTSABER

UPGRADE - WEAPON

After you play this upgrade, you may give a character 1 shield.

- Exhaust this upgrade to resolve one of your dice showing a shield without removing it from your pool. Reroll this die instead of removing it.

HERO | BLUE

cosmicnewt: Fan Made Card

UNLIKELY HEROES 58

2

YODA'S TEACHINGS

1

1

1

-

UPGRADE - ABILITY

Play only if you spot a Blue character.

- Choose and do two of the following:

- Gain 1 resource.
- Give a character 1 shield.
- Discard the top card of a deck.
- Turn one of your dice to any side.

HERO | BLUE

SWDRenewedHope.com: Fan Made Card

BAZE MALBUS
DEVOTED GUARDIAN

12

1

2

+3

2

1

-

12/15

CHARACTER - GUARD - PARTISAN

Guardian.

Power Action - Spend 1 resource or spot Chirrut Îmwe to resolve one of your dice showing a modifier as if it did not have a modifier.

HERO

RED

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 60

CLONE COMMANDER CODY

ARDENT LEADER

12

2

2

3

1

1

—

14/17

CHARACTER - LEADER - TROOPER

After the start of the round or when the battlefield changes control, if you control the battlefield, draw a card.

Power Action - Discard a card from your hand to turn a **trooper** die to any side.

HERO

RED

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 61

REPUBLIC SENATOR

9

1

2

1

1

1

—

CHARACTER - LEADER

Power Action - Play an event from your hand to discard a random card from an opponent's hand.

"There is no civility. Only politics." - Sheev Palpatine

9/11

HERO

RED

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 62

REX
BASTION OF THE REPUBLIC

11

74

1

2

2

1

1

–

10/13

CHARACTER - LEADER - TROOPER

After the first time you play a Red **weapon**, **equipment**, or **vehicle** this round, you may take control of the battlefield.

"This war left its scars on all of us."

HERO

RED

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 63

HOLD THE LINE

EVENT

Play only if an opponent has more dice in their pool than you have in yours.

Remove an opponent's die.

MAINTAIN POSITION

EVENT

Give up to 2 of your characters 1 shield each. If you have a copy of Hold the Line (64) in your discard pile, you may give control of the battlefield to an opponent to give up to 2 of your characters 1 shield each.

THIS IS WAR!

EVENT

Spot a Blue character and activate one of your Red characters to remove a die not showing damage with a value of 1 or less.

HERO RED SWDRenewedHope.com: Fan Made Card

3

AT-TE

2

2

1

1

SUPPORT - VEHICLE

Power Action - Resolve this die, rerolling it instead of removing it.

- Deal 1 damage to each of an opponent's characters

4

THE BAD BATCH

1

2

2

1

2

1

SUPPORT - TROOPER

After you activate this support, choose and do one of the following. If you spot a **leader**, you may choose and do one of the following again:

- Roll 1 set-aside Clone Trooper (38) die into your pool.
- Roll 1 set-aside Rebel Engineer (75) die into your pool.

HERO | RED | SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 68

2

DC-15A BLASTER CARBINE

UPGRADE - WEAPON

Action - Return this upgrade to your hand to use a claim ability or power action on the battlefield, even if it has been used this round.

2

2

1

1

1

–

HERO

RED

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 69

MEDPACK

UPGRADE - EQUIPMENT

After attached character is activated, heal 1 damage from a character, or 2 damage instead if that character has 11 or more damage on it.

♦ MEEBUR GASCON

UPGRADE - LEADER - MOD

Modify **droid** character or support.

Power Action - Resolve one of your **droid** dice as if it were showing a different symbol.

BO-KATAN KRYZE
RIGHTFUL RULER

13

89

3

2

1

1

13/16

CHARACTER - LEADER - TROOPER

Power Action - Choose an opponent's die showing damage and force them to resolve it. Then you may resolve one of your dice showing damage, increasing its value by 1.

- Deal 3 unblockable indirect damage to an opponent.

HERO | YELLOW | SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 72

PADMÉ AMIDALA
POLITICAL IDEALIST

12

48

2

1

1

12/15

CHARACTER - LEADER

Power Action - Remove 3 resources from this card to play a set-aside Diplomatic Immunity (50) for free.

- Discard the top 2 cards of a deck. Place 1 resource on this card.

HERO | YELLOW | SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 73

REBEL SMUGGLER

9

1

2

1

1

1

—

9/11

CHARACTER - PILOT - SCOUNDREL

Piloting.

After you resolve a **vehicle** die piloted by this character for the first time each round, gain 1 resource.

HERO YELLOW SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 74

ZEB ORRELIOS
HONORABLE WARRIOR

13

54

+2

+3

+2

+3

15

11/14

CHARACTER - SPECTRE

After you resolve this die showing damage, you may draw a card.

"Karabast!"

HERO

YELLOW

SWDRenewedHope.com: Fan Made Card

UNLIKELY 75 HEROES

A GIFT

EVENT

Play a support with a matching die from your hand, decreasing its cost by 2. Choose an opponent. That opponent may roll that support's die into their pool.

"Both are hard working, and will serve you well." - Luke Skywalker

STRIKE A DEAL

EVENT

Remove a die showing a value of 1 or more. Then each opponent gains resources equal to half that die's value rounded up.

SWIFT

EVENT

Gain 2 actions. You cannot take the resolve dice action this turn.

2

DEFIANT UPRISING

1

2

2

3

1

1

SUPPORT

After you activate a Blue or Red character, you may activate this support.

HERO

YELLOW

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 79

MANDALORIAN VAULT

SUPPORT

Discard this support if it has 2 or more damage on it.

Action - Spot a Blue character, exhaust this support and place 1 damage on it to remove a character die.

NEW BASE

SUPPORT

Action - Exhaust this support to turn a die to a side showing the same symbol as another die showing a modifier.

HERO YELLOW SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 81

PARTISAN RECRUIT

2

2

2

1

1

1

—

48

SUPPORT - PARTISAN

You may distribute indirect damage dealt to yourself to this support as if it were a character with 3 health.

Discard this support if it has 3 or more damage on it.

HERO

YELLOW

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 82

SUPPORT - VEHICLE

Before this support becomes activated by Piloting, you may search your deck for a **mod** and play it on this support, if able, decreasing its cost by 1. Shuffle your deck.

- Roll a die on an attached mod into your pool.

SMUGGLING COMPARTMENT

UPGRADE - MOD

Modify **vehicle** support.

Attached **vehicle's** support and upgrade dice cannot be removed while they are showing a resource.

1

2

1

2

-

-

HERO

YELLOW

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 84

UNLIKELY HEROES

PLOT

You can only include non-unique characters on your team.

-2

HERO | GRAY

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 85

SUPPORT - DROID

After you play this support, you may spend 1 resource to make it elite.

- Gain 1 resource and draw a card.

1

✦ CHIRRUT'S STAFF

1

1

1

1

1

-

UPGRADE - WEAPON

After you play this upgrade, you may reroll a die showing a blank, or turn it to any side instead if this upgrade is on Chirrut Îmwe.

HERO | GRAY

SWDRenewedHope.com: Fan Made Card

BENDU'S FORESIGHT

EVENT

Choose a number. Reroll a die. If that die's value is the chosen number, remove it. Otherwise, you may repeat this effect once.

NEUTRAL BLUE SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 88

GROW BEYOND

EVENT

Renew 2.

Spot a **Jedi** or **Sith** character to play a Blue **ability** from your discard pile onto another character, decreasing its cost by 1. If this card was played from the discard pile, roll that **ability's** die into your pool.

NEUTRAL BLUE SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 89

HAWK-BAT SWOOP

EVENT - MOVE

Resolve one of your character or upgrade dice showing a shield as melee damage, increasing its value by the number of shields on the attached character, if it has an upgrade titled Ataru Mastery on it.

NEUTRAL BLUE SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 90

EVENT - MOVE

Resolve one of your character or upgrade dice showing melee damage to remove a die. If that resolved die belongs to a character that has an upgrade titled Ataru Mastery on it, give it 2 shields.

PATH TO MASTERY

PLOT

After setup, set this plot aside to play a set-aside upgrade with “Training” in its title on one of your characters, decreasing its cost by 1, if able.

2

NEUTRAL

BLUE

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 92

ATARU MASTERY

UPGRADE - ABILITY - FORM

Blue character only. Limit 1 **form** per character.

After you play this upgrade, give a character 2 shields.

- Give a character 2 shields. Deal damage equal to the number of shields on that character to a character.

2
2
2
1

NEUTRAL BLUE

SWDRenewedHope.com: Fan Made Card

2

ATARU TRAINING

1

1

1

-

UPGRADE - ABILITY

Blue character only.

- Give a character 1 shield. Deal damage equal to half the number of shields on that character, rounded up, to a character. You may discard this upgrade to play a card titled Ataru Mastery from your hand or discard pile on attached character for free.

NEUTRAL BLUE SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 94

After you take control of this battlefield, remove its die.

Power Action - Roll this die into your pool.

- Move 1 damage from a character to another character.

NEUTRAL BLUE SWDRenewedHope.com: Fan Made Card

UNLIKELY 95 HEROES

I AM NO JEDI

EVENT

Spot a Blue character to resolve one of your Red character dice as if it were showing a different symbol. Spot a Red character to draw a card.

ACE PILOTS

PLOT

Team Up 1: Each unique **pilot.**

Action - Set this plot aside and spend resources equal to the cost of a **unique** vehicle in play to make it elite *(place a second copy of its die on it)*.

2

NEUTRAL

RED

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 97

THE MISSION THAT NEVER ENDS

PLOT - MISSION

Team Up 1: Each **trooper.**

After one of your **trooper** characters is defeated, set this plot aside to roll that character's character dice into your pool. You may resolve those dice, if able. Otherwise, remove them.

2

NEUTRAL

RED

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 98

2

SECURITY DROID

2 1

2

2 1

1

1

SUPPORT - DROID

After you resolve this die showing damage, you may spend 1 resource to remove a die showing damage.

NEUTRAL RED SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 99

DEFLECTOR SHIELD

UPGRADE - MOD

Modify **vehicle** support.

Before attached **vehicle** would be discarded from play, discard this upgrade from play instead.

After you activate attached support, give a character 1 shield.

NEUTRAL RED SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 100

1

UTILITY BELT

1

1

1

1

1

–

UPGRADE - EQUIPMENT

Attached character has +1 upgrade limit.

NEUTRAL

RED

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 101

Power Action - Reroll one of your dice. Then you may resolve it.

Claim - Reroll an opponent's die. Then you may force them to resolve it, if able.

NEUTRAL RED

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 102

FENNEC SHAND
ADEPT MERCENARY

11

1

3
1

2

1

1

—

11/14

CHARACTER - BOUNTY HUNTER

After you play a Yellow event, you may reroll one of your dice.

Power Action - Reroll a **weapon** die. Then, if that die is showing damage, deal 1 damage to a character. Otherwise, give this character 1 shield.

NEUTRAL YELLOW SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 103

TRACKED TARGET

1

DOWNGRADE - BOUNTY

Play only if you spot a **bounty hunter**.

After attached character is activated or defeated, you may draw a card.

NEUTRAL YELLOW SWDRenewedHope.com: Fan Made Card

UNLIKELY 104 HEROES

BLACK MARKET CONNECTION

EVENT

If there is another copy of this card in your discard pile, search your deck for an upgrade and play it, decreasing its cost by 3. If you searched your deck, shuffle it. Then set aside all copies of this card in your discard pile and set this card aside.

COMPLICATED PROFESSION

EVENT

Spot a **bounty hunter** and a **bounty** to remove a die showing a value of 2 or less. Gain 1 resource.

"Bounty hunting is a complicated profession. Wouldn't you agree?" - The Client

NEUTRAL YELLOW SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 106

GREED

EVENT

Spot a Yellow character to remove one of your dice. Then gain 1 resource. Spot a Red character to take one additional action.

BO-RIFLE

UPGRADE - WEAPON

Redeploy.

You may resolve the damage sides of this die as if they were ranged damage.

1
1
1
2
2
–

NEUTRAL YELLOW SWDRenewedHope.com: Fan Made Card

Power Action - Draw a card. Then place a card from your hand on the bottom of your deck.

Claim - Draw a card.

NEUTRAL YELLOW

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 109

HOLD FAST

EVENT

Remove one of your non-unique character dice to remove a die.

NEUTRAL GRAY SWDRenewedHope.com: Fan Made Card UNLIKELY HEROES 110

EVENT

Spot 2 characters that share a subtype and not a color to deal 2 damage to a character. Spot 2 characters that share a color and no subtypes to heal 2 damage from a character.

2

GOZANTI CRUISER

1

2

2
1

1

1

SUPPORT - VEHICLE

Power Action - Remove one of your dice showing a shield to discard a random card from an opponent's hand.

Z-95

1

2
1

3
1

1

56

SUPPORT - VEHICLE

Before you activate this support, deal 1 indirect damage to yourself.

Action - Discard 2 cards from your hand to take control of this support. Any player may use this action.

NEUTRAL GRAY SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 113

3

EE-3 CARBINE RIFLE

UPGRADE - WEAPON

While this upgrade is on a **bounty hunter** or **trooper**, it gains Redeploy.

Power Action - Remove this die showing damage to deal 3 indirect damage to an opponent.

3
1

3
1

+3

-

-

-

NEUTRAL

GRAY

Pistachios: Fan Made Card

UNLIKELY HEROES 114

HIGH VALLEY
RYLOTH

Power Action - Resolve one of your non-unique character dice, increasing its value by 1.

NEUTRAL GRAY

SWDRenewedHope.com: Fan Made Card

UNLIKELY HEROES 115